



DEPARTMENT OF THE NAVY  
NAVAL SUPPORT ACTIVITY SOUTH POTOMAC  
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NSASPINST 5090.2D

PRS4  
JUL 20 2018

NAVAL SUPPORT ACTIVITY SOUTH POTOMAC INSTRUCTION 5090.2D

From: Commanding Officer, Naval Support Activity South Potomac

Subj: NAVAL SUPPORT ACTIVITY SOUTH POTOMAC RECREATIONAL HUNTING  
PROGRAM REGULATIONS

Ref: (a) 16 USC 670 – Conservation Program on Military Reservations (Sikes Act)  
(b) OPNAVINST 5090.1D  
(c) Virginia Annotated Code (VAC); Title 29.1 Game, Inland Fisheries and Boating  
(d) Annotated Code of Maryland (COMAR); Title 08, Subtitle 03 Wildlife  
(e) Naval Support Facility Dahlgren Integrated Natural Resources Management Plan  
(f) Naval Support Facility Indian Head Integrated Natural Resources Management Plan  
(g) Naval Support Facility Dahlgren Annual Hunting Notice  
(h) Naval Support Facility Indian Head Annual Hunting Notice  
(i) Naval Support Activity South Potomac Physical Security Plan, Ch. 2

Encl: (1) Naval Support Activity South Potomac General Hunting Regulations  
(2) Naval Support Facility Dahlgren Hunting Program Procedures  
(3) Naval Support Facility Indian Head Hunting Program Procedures  
(4) Figures 1-4 - Naval Support Facility Dahlgren Hunting Maps  
(5) Figures 1-2 - Naval Support Facility Indian Head Hunting Maps

1. Purpose. To establish recreational hunting and trapping program regulations and procedures governing recreational hunting and trapping on Navy property at Naval Support Activity South Potomac (NSASP) in accordance with references (a) through (i). For purposes of this instruction, NSASP covers Naval Support Facility Dahlgren, VA (NSFDL) and Naval Support Facility Indian Head, MD (NSFIH).

2. Cancellation. NSASPINST 5090.2C.

3. Background. Hunting and trapping is permitted on NSASP property to promote sound game conservation, maintain habitat quality, and provide outdoor recreational opportunities. Hunting and trapping regulations are necessary to provide a safe hunting and trapping environment, to ensure accountability, to maintain required security, and to obtain hunter and trapper harvest data for wildlife conservation purposes. The respective Natural Resources Office (NRO) administers the hunting and trapping programs.

4. Scope. Established regulations apply to all those who hunt and trap on NSASP property. All hunters and trappers are subject to the rules and regulations established by the NSASP Commanding Officer. Violation of any federal, state, county, or NSASP regulation may be cause for permanent revocation of hunting and trapping on NSASP property and/or prosecution in federal district court. The respective NRO shall investigate alleged violations of rules and regulations. The Natural Resources Violations Committee, comprised of the two Natural Resources Managers and the respective Assistant Installation Environmental Program Manager (AIEPM), shall assign penalties. Hunters and trappers charged with a violation may appeal in writing to their respective AIEPM within 30 days and, upon unsatisfactory resolution, appeal to the NSASP Commanding Officer via the NSASP Installation Environmental Program Director (IEPD) and the NSASP Executive Officer.

5. Action. All authorized hunters and trappers shall comply with the regulations detailed in enclosures (1) through (3) that govern hunting and trapping on NSASP property. An annual hunting and trapping notice will be published to identify the respective facility's hunting and trapping permit fees, hunting and trapping dates and times, harvest limits and other issues related to the NSASP hunting program.



M. A. O'LEARY

Distribution: NSASPINST 5216.1 (All Lists)



Naval Support Activity South Potomac General Hunting Regulations

1. Safety

a. Hunting and trapping are enjoyable and relaxing outdoor activities, but also present safety hazards. Safety is of the utmost concern and importance aboard Naval Support Activity South Potomac (NSASP).

b. The missions and operations at Naval Support Facility Dahlgren (NSFDL) and Naval Support Facility Indian Head (NSFIH) are unique to each respective installation [see enclosures (2) and (3)]. Therefore, all hunters new to the NSASP program must attend a mandatory briefing to discuss hunting regulations and safety, explosive, and security issues relative to each respective installation. The respective Natural Resources Manager (NRM) will conduct the briefing before new NSASP hunters are issued a hunting badge and permit.

c. Due to the mission at NSASP, hunting areas may be contaminated with toxic and/or explosive materials. Unexploded ordnance (UXO) may be encountered during hunting events at NSASP. All hunters shall follow these procedures if UXO is encountered:

(1) Do not touch, move or dig near or around suspected ordnance.

(2) Walk away in the direction you came.

(3) Identify the area on a map or by terrain feature and report immediately to 540-653-8095 (NSFDL) or 301-744-4333 (NSFIH) and the respective NRM.

d. All hunters shall be issued, and are responsible to familiarize themselves with, the hunting instruction and enclosures which clearly identify areas of exclusion.

e. All hunters are required to possess an approved Hunter Safety Course certification. In addition, all archery hunters shall obtain the International Archery Hunter Education certification.

f. Deer hunters using firearms shall conduct their activities from elevated hunting stands at all times. Hunters in an elevated hunting stand shall use either a commercially made web or strap-type safety harness or belt. Rope safety belts are not permitted. All elevated hunting stands shall be positioned at least twelve (12) feet above the ground.

g. Safety clothing is required while hunting at NSASP and follows the respective state regulations.

h. All archery hunters (i.e., long, recurve, compound, crossbow) must pass an annual archery proficiency test administered on-site at the respective installation. Requirements for the test shall be published and posted in references (g) and (h). Archery hunters shall qualify with the bow(s) they intend to use during the season. Archery hunter qualification is restricted to broadheads only. Archery qualifications may be honored from other Department of Defense (DoD)

installations after verification by the NRM for authenticity on a case-by-case basis. Proficiency is also expected of all NSFIH hunters using shotgun and muzzleloader [see enclosure (3)].

i. Legal weapon and ammunition requirements shall follow respective state regulations.

j. Archery hunting is prohibited within ten (10) yards of a building, road or field edge adjacent to a road. Hunters shall ensure that their hunting activities are not readily visible from any hard-surfaced road or they will be required to move to an area that is not visible.

## 2. Responsibilities

a. Natural Resources Manager Office (NRM). The respective NRM, Building 182 (540-653-4186) at NSF DL and Building 554 (301-744-2273) at NSFIH, is responsible for managing fish and wildlife resources including the implementation of the hunting program, enforcement and oversight of program regulations, hunter access and disbursement, and collection of harvest data.

b. Morale, Welfare, and Recreation (MWR) Department. The respective MWR cashiers, Building 106 (540-653-8785) at NSF DL and Building 620 (301-744-4850) at NSFIH, shall issue permits and collect permit fees. Methods of collection, disbursement, and handling of funds shall be in accordance with standard fiscal operating procedures established by the Navy Comptroller Office. Funds shall be expended on the installation in which collected for the conservation of fish and wildlife resources as outlined in reference (a). This includes covering the costs of the NSASP hunting program.

c. NSASP Law Enforcement (LE). The NSASP LE, Building 237 (540-653-8719) at NSF DL and Building D-339 (301-744-4381) at NSFIH, shall control access to NSASP property and, only when requested by the respective NRM, provide support in ensuring that all individuals participating in the program are properly licensed, permitted, and adhere to all federal, state, county, and NSASP regulations per references (c), (d), and (i).

d. Volunteers. The Hunt Captain (HC) or Game Check Station (GCS) Assistant is given the authority by the respective NRM to deny access to hunters who they deem are belligerent or otherwise unsafe, resolve conflicts with area quotas, authorize hunters to search for wounded game outside of their hunting areas, provide assistance in the recovery of game, gather biological data from harvested game and notify the respective NRM of any conservation violations. The privileges and authority of the HC or GCS Assistant may be revoked if deemed necessary by the respective NRM. The HC or GCS Assistant shall remain on site and be present after the hunt has ended to ensure all hunters are accounted for and have signed out. The HC or GCS Assistant shall also be responsible for notifying the respective installation LE shift supervisor at NSF DL (540-653-8791) and NSFIH (301-744-4606 or 301-744-4529) when tracking wounded game outside of regular hunting hours. For site specific details of HC or GCS Assistant appointments and assignments see enclosures (2) and (3).



e. Guests. Sponsors are responsible for coordinating access for their guests. All guests shall be vetted by NSASP Security prior to hunting. Sponsors shall accompany their guests to the respective MWR cashier office to purchase a recreational hunting permit. Sponsors shall be responsible for their guests at all times, and their hunting privileges may be jeopardized as a result of their guests' actions. All guests are required to hunt in the same area as or adjacent area to their sponsor. All guests are required to scout in the same area as their sponsor.

### 3. Access

a. NSASP hunting program access shall be determined based on the security level at each hunting area. All hunters shall adhere to access control criteria based on the designated hunting area security level established in reference (i) to be considered for participation in the NSASP hunting program. The following hunters are authorized to hunt in the following areas based on their eligibility status:

#### (1) Level 1 (NSFDL Mainside, NSFDL Pumpkin Neck and NSFIH Non-Restricted Area)

(a) NSASP and supporting/supported command active duty military personnel and civilian government employees and their dependents.

(b) Active duty and retired military personnel.

(c) NSASP and supporting/supported command base residents and their dependents.

(d) NSASP and supporting/supported command contractors possessing a Common Access Card (CAC) and on-site office space.

(e) NSASP and supporting/supported command retired and former civilian government employees with a DoD retiree CAC.

(f) Guests sponsored by the above personnel except (e) at NSFDL and only (a) at NSFIH.

#### (2) Level 2 (NSFIH Mainside Restricted Area)

(a) NSASP and supporting/supported command active duty military personnel and civilian government employees and contractors possessing a valid Restricted Area badge. This does not include a Restricted Area expected visitor badge.

(b) NSFIH retired and/or former supporting/supported command military personnel and civilian employees with a DoD retiree badge or CAC and a complete working knowledge of NSFIH explosive operations and management acquired through prior working experience at NSFIH.

(c) Guests of NSFIH supporting/supported command active duty military personnel and civilian government employees as noted in (a) above.

(3) Controlled Access (NSFIH Stump Neck Annex).

(a) NSASP supporting and supported command active duty military personnel and civilian government employees and contractors currently possessing credentials authorizing access to the Restricted Area.

(b) NSFIH retired and/or former supporting/supported command military personnel and civilian employees with a DoD retiree badge or CAC and a complete working knowledge of NSFIH explosive operations and management acquired through prior working experience at NSFIH.

(c) Guests of NSFIH supporting/supported command active duty military personnel and civilian government employees as noted in (a) above.

(4) The following prioritization scheme for access shall be implemented if either hunting program at NSFDL or NSFIH exceeds their respective hunting quotas [see Enclosures (2) and (3)] to provide hunting opportunities:

(a) NSASP and supporting/supported command active duty military personnel.

(b) NSASP and supporting/supported command civilian government employees.

(c) NSASP and supporting/supported command base residents and their dependents.

(d) Active duty and retired military personnel.

(e) NSASP and supporting/supported command contractors meeting specified requirements.

(f) NSASP and supporting/supported command retired and former civilian government employees.

(g) Guests.

b. Possession of a hunting access badge and hunting permit is required to hunt aboard NSASP. Hunting access badges shall be issued to authorized hunters at the respective installation's Pass and ID office. Interested hunters shall contact their respective NRM prior to badge issuance.

4. Procedure



a. The respective MWR office will sell base hunting permits to hunters. NSASP permit fees are outlined in references (g) and (h). Recreational hunting permits are available from the NSFDL MWR cashier, Building 106 (540-653-8785), Monday through Friday (1030-1800), Saturday and Sunday (1300-1800), and the NSFIH MWR cashier, Building 620 (301-744-4850), Monday through Friday (0600-1700).

b. All hunters shall register their weapons with the respective LE prior to hunting aboard an NSASP installation. Weapons shall be brought to the respective LE to input the manufacturer, model, and serial number of each weapon into the LE database. Shotguns, muzzleloaders, and air rifles shall not be stored in vehicles during the workweek (i.e. Monday-Friday) or in a work status, however, hunters are authorized to store bows and crossbows in their vehicles during the workweek. Hunters are only authorized to transport their shotguns, muzzleloaders or air rifles from the front gate to the sign in board or Game Check Station and then to their hunting area and back, unless they are required to check in harvested game at the check in station.

c. While hunting, hunters shall maintain in their possession at all times a current NSASP hunting badge and a NSASP hunting permit. In addition, appropriate state hunting licenses and a weapon registration printout shall be in their possession.

d. LE shall no longer store personal firearms or other weapons at either the NSFDL or NSFIH armory.

## 5. Special Restrictions

a. The following special restrictions apply:

(1) NSASP hunters shall comply with the following restrictions concerning injured or dead wildlife at all times. All wildlife found injured or dead shall be reported to the respective NRM, in a timely manner, for determination of disposition. At no time shall a deer be removed from an accident scene or from NSASP unless it has been properly tagged and the respective NRM contacted prior to the animal's removal. Under no circumstances are NSASP personnel allowed to "mercy kill" an injured animal without prior approval by the respective NRM, or to possess an animal found dead. This restriction does not apply to LE personnel responding to an emergency situation.

(2) Parking at NSASP is specific to both NSFDL and NSFIH [see enclosures (2) and (3)].

(3) Tagging of deer or turkey shall follow state and site specific regulations as outlined in enclosures (2) and (3).

(4) At least one hunter and the designated HC or GCS Assistant for that day must be present for hunting activities to be conducted. The HC or GCS Assistant can be in a non-hunting status but must still be on their respective installation for hunting to be conducted. Hunting for game other than deer or turkey at NSFDL does not require GCS Assistant oversight, but hunting with a partner is strongly encouraged.

(5) Once signed into an area, a hunter may not leave that area and proceed to another area without first signing out at the NSF DL GCS logbook (Building 1220), the NSF IH Hunter's Board (Building 554), or at the SN target range (behind Building 2073).

b. The following actions are prohibited:

(1) Ignoring a down barricade or closed gate.

(2) Discharging a weapon in the direction of a magazine area, production facility, or installation boundary that results in an increased likelihood of a projectile entering these areas.

(3) Destroying government property.

(4) Carrying or using an axe, saw, or other tool for felling, mutilating, or destroying trees, except to conduct minor and necessary pruning for portable tree stand placement or when authorized by the respective NRM.

(5) Transporting loaded weapons in vehicles.

(6) Firing at any game on or near steam lines, telephone lines or utility lines.

(7) Blocking roadways or forest-access lanes with vehicles.

(8) Driving deer (including the use of dogs) except when authorized by the respective NRM; repeated or unnecessary driving of vehicles along roads or firebreaks will be interpreted as an attempt to drive deer.

(9) Utilizing archery ranges during any hunting time unless authorized by the respective NRM, HC or GCS Assistant.

(10) Spotlighting wildlife at any time during the year without permission from the respective NRM.

(11) Littering in hunting compartments and around stand sites (i.e., pick up expended shells and remove surveyor tape or other marking materials).

(12) Transporting harvested game on or off site in an exposed manner.

(13) Conducting any unauthorized off-road vehicle use.

(14) Wanton waste of harvested animals.



(15) Using deer scents/lures that contain natural deer urine or other bodily fluids per Virginia Department of Game and Inland Fisheries July 1, 2015 Chronic Wasting Disease policy (NSFDL only).

c. Individuals shall not be authorized to establish target ranges on an NSASP installation or its supporting/supported commands unless previously approved for establishment by the respective NRM. All ranges approved for establishment shall be available for use by all authorized personnel.

d. Hunters are authorized to use either permanent and/or temporary tree stands. Permanent tree stands may not be installed without approval from the respective NRM. A permanent tree stand shall be defined as any tree stand or steps attached to the tree by nails, spikes, screws or bolts. A temporary tree stand shall be defined as a self-climber, lock-on, or ladder stand. Screw in steps, nails, climbing spikes, or screw-in tree stand hangers are prohibited. All temporary and permanent stands shall be taken down annually following the close of deer season. The Navy is not responsible for any damages and/or theft that may occur to permanent and/or temporary tree stands while installed or in use at NSASP.

e. Hunters desiring to construct permanent or semi-permanent waterfowl blinds shall have the location approved by the respective NRM prior to any construction. The building of a waterfowl blind does not establish a proprietary right to its use.

f. Access to NSASP hunting areas may be restricted/closed due to construction and/or restoration projects, training activities, testing operations and/or bald eagle nesting seasons. Closures shall be identified at the respective installation NRM or GCS.

#### 6. Enforcement and Authority

a. The respective NRM and LE shall enforce all federal, state, and NSASP game laws and regulations in accordance with applicable federal and state statutes. The respective NRM shall establish desired annual harvest quotas as necessary in references (g) and (h).

b. All hunters are reminded access to NSASP installations is granted for hunting related activities only. Wandering or sightseeing on foot or by car, and unauthorized entry to any building or structure will be cause for revocation of hunting privileges and/or prosecution in federal or state courts.

c. Vehicles are subject to search by the respective LE upon entry and departure or at any time while on a NSASP installation.

d. Individuals encountering persons believed to be violating wildlife or conservation laws shall record as much information of the individual violation and report the information to the respective NRM within 24 hours.

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## 7. Violations

a. Persons allegedly violating federal or state game statutes shall be investigated and may face potential prosecution at U.S. District Court if appropriate. Alleged violations shall be investigated by the respective LE in coordination with the respective NRM. Convictions resulting from violation of state or federal game laws while hunting on an NSASP installation shall result in the assessment of monetary penalties, imprisonment, and/or permanent suspension of hunting privileges. Individuals violating established NSASP hunting regulations may be referred to the Natural Resources Violations Committee for action. Committee membership shall consist of the two Natural Resources Managers and the respective Assistant Installation Environmental Program Manager (AIEPM).

b. Suspensions shall be immediate and may be permanent or carried up to one (1) year from the suspension date. Table 1 provides a list of potential NSASP violations and penalties. The identified penalties shall be used as guidelines. The NSASP Commanding Officer may support additional penalties recommended by the Natural Resources Violations Committee (e.g., surrender harvested game, surrender antlers, community service in support of the respective Natural Resources program, etc.). Appeal of administrative suspensions or revocations shall be made in writing to the respective AIEPM within 30 days of the notice of suspension.

Table 1: NSASP Violations and Penalties

<b>Types of Violations</b>	<b>Suspension/Penalty</b>
Conviction of a state/federal violation	1 year to permanent suspension
Discharging a weapon in an unsafe manner (i.e., poses a safety risk to others, penetrates designated off limit areas)	1 year to permanent suspension
Violation of regulations and guidelines detailed in NSASPINST 5090.2D and/or NSASPNOTE 5090 (NSFIH and NSFDL)	1 week to permanent suspension
Hunting while under the influence of drugs/alcohol	Permanent suspension
Using deer scents/lures that contain natural deer urine or other bodily fluids (NSFDL only)	Permanent suspension
Hunting, tracking or scouting within a closed area during an explosive operation or within a bald eagle nest protection zone	2 weeks to 1 year
Hunting or scouting outside of designated times/days or undesignated area	1 year
Unauthorized harvest of a game animal or a "mercy kill"	1 <sup>st</sup> offense: 1 month 2 <sup>nd</sup> offense: 1 year
Failure to use/wear a safety harness while in stand	1 month
Conducting game drives without authorization	1 year
Violation of the base blaze/fluorescent orange requirement	1 month
Archery hunting without proficiency certification	1 year



Types of Violations	Suspension/Penalty
Failure of procedure to sign in or out	1 <sup>st</sup> offense: 1 week 2 <sup>nd</sup> offense: 2 weeks 3 <sup>rd</sup> offense: 3 weeks
Failure to receive verbal confirmation from waterfowl HC before hunting (NSFIH only)	1 <sup>st</sup> offense: 1 week 2 <sup>nd</sup> offense: 2 weeks 3 <sup>rd</sup> offense: 3 weeks
Littering	1 month
Violation by a sponsored guest	Dependent upon violation
Hunting prior to purchase of a NSASP base hunting permit	1 year to permanent suspension
Hunting prior to pick-up of NSASP hunter photo badge	1 month
Hunting or scouting an area other than the one signed in for	1 month to permanent suspension
Failure to complete a hunter data sheet (NSFIH only)	1 <sup>st</sup> offense: 1 week 2 <sup>nd</sup> offense: 2 weeks 3 <sup>rd</sup> offense: 3 weeks
Wounding two or more deer (with the same type of weapon) within the same hunting season	Requalify
Parking in an unauthorized area	1 week
Field dressing a harvested deer without permission of the HC or NRM (NSFIH only)	1 week
Failure of the HC or GCS to notify the NRM that he or she will not be able to cover their scheduled duty	1 <sup>st</sup> offense: verbal 2 <sup>nd</sup> offense: 2 weeks 3 <sup>rd</sup> offense: 3 weeks

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Naval Support Facility Dahlgren Hunting Program Procedures1. General Requirementsa. Access

(1) All hunters shall be at least ten (10) years of age to participate in the Naval Support Facility Dahlgren (NSFDL) hunting program. Hunters under eighteen (18) years of age must be accompanied by an adult at all times while hunting.

(2) Authorized deer hunters may sponsor a maximum of two (2) guests during any hunting event. Other hunters may sponsor a maximum of three (3) guests. Guests shall be vetted prior to hunting. They are required to display picture identification at the Main Gate. Sponsors shall accompany their guests as they enter and exit NSFDL. Sponsors shall escort their guest to Building 106 to purchase a base hunting permit. Sponsors are responsible for their guest's actions. Sponsors shall clearly identify their guest(s) in the Game Check Station (GCS) logbook. Sponsors and their guests shall participate in the same mode of hunting and hunt in proximity to one another. Minors (i.e. under 18 years of age) shall be assigned to the same hunting area as their sponsoring adult and hunt within line-of-sight under direct supervision.

(3) Hunting is permitted every day during established hunting seasons except on Christmas Day. Sunday hunting is limited to only the five waterfowl blind sites at Pumpkin Neck. All other hunting areas are closed on Sunday. See Mainside (Section 2) and Pumpkin Neck (Section 3) Hunting Program Procedures for specific hunting days/times.

(4) Access to hunting compartments is administered on a first-come, first-served basis with the exception of authorized GCS Assistants. They shall be given their choice of hunting area on days they serve in that capacity. Individuals authorized to hunt at NSFDL shall be accommodated before guests up until the time of release from the GCS. Stand sites hunted in the morning may be reserved for the remainder of the day by returning the badge, signing out, and signing back in leaving the "Time In" block blank until your return. Hunters may reserve their same stand for the following day if they hunt that stand the previous evening. The reserved stand becomes open after 0800 if not in use. Waterfowl hunters may reserve some blinds/areas after 1500 the preceding day (see paragraph 2.d). Once registered, hunters shall not leave until the designated release time. Hunters shall travel directly to their assigned stand/compartment. Hunters shall not change hunting stand sites/compartments without reporting back to the GCS for a new badge. Simply sign out and sign back in on a new line in the logbook. Do not make corrections on the current entry. The logbook is an official government document that shall not be used for any purpose other than to provide the requested information. Hunters taking a break from hunting during the day shall return badges and sign out before leaving the premises. All stand/compartment badges shall be returned before departure from the GCS. Strict control of hunting stand sites/compartments shall be maintained (i.e. hunters shall remain conscious of their location and not stray across boundaries). See maps in GCSs that identify approximate stand boundaries.



(5) Access to hunting stand sites/compartments shall be permitted one and one half hours prior to sunrise. Hunting is permitted until one half hour after sunset unless federal or Commonwealth game regulations specify otherwise. Archery hunters utilizing 'after 1500' areas on Mainside (Figure 2) Monday through Friday shall not depart from the GCS until 1500.

(6) The Pumpkin Neck Gate remains closed. Therefore, access to and from the property is restricted as outlined below:

- (a) From one and one half hours prior to sunrise until release time.
- (b) 1130 – 1330.
- (c) Sunset to closing.
- (d) Other times during the day depending upon the availability of the GCS Assistant.

b. Responsibilities

(1) GCS's on Mainside (Building 1220) and Pumpkin Neck (shed in parking lot) shall be administered by the Natural Resources Manager (NRM) or authorized GCS Assistants during the entire deer and turkey seasons. GCS's will be self-serve at all other times. GCS responsibilities are carried out by the NRM or GCS Assistant volunteers on Mainside. The NRM shall designate the GCS Assistant to administer Pumpkin Neck. Hunters are responsible for reading and adhering to all electronic and posted information that pertains to the hunting program. All harvested game shall be available for display at the GCS upon request.

c. Safety

(1) Hunters shall comply with state law regarding the use of blaze orange. This includes:

(a) When hunting any species during the firearms deer season and youth deer day (see exceptions below), or persons accompanying a hunter, shall wear a blaze orange hat or blaze orange upper body clothing that is visible from 360 degrees, or display at least 100 square inches of solid blaze orange material at shoulder level within body reach and visible from 360 degrees.

(b) Blaze orange is not required of waterfowl hunters and dove hunters, or archery hunters in gun and bow compartments during the firearms season outside of firearms hunting times.

(c) Blaze orange camouflage is not acceptable.

(2) Firearm hunting is prohibited within fifty (50) yards of any building, structure, hard-surfaced road, or runway, except when hunting in established stand sites on Mainside and twenty-five (25) yards of any building, structure, hard-surfaced road, or runway, except when hunting in established stand sites on Pumpkin Neck.

(3) Hunters shall not position themselves such that discharging a firearm would increase the likelihood that a projectile would enter a magazine area or production facility, or exit the installation.

(4) All hunters are encouraged to carry a cell phone while afield.

d. Tracking

(1) Tracking wounded animals will be accomplished with all possible concern for personal safety. Weapons will be broken or unloaded when tracking. Tracking will be conducted in a manner to ensure that the tracker is as visible and recognizable as possible. A wounded animal shall be given at least thirty (30) minutes before tracking is initiated. Hunters will report back to the GCS for a new stand/compartiment badge if they must leave their designated area to continue tracking. After checking the logbook, tracking activities may be conducted in adjacent areas if not in use.

(2) Hunters may use a trained dog to locate and follow game blood trails for tracking purposes. The NSFDL NRM and the NSFDL Law Enforcement (LE) shall be notified prior to use of a dog for tracking purposes.

(3) Requirements for tracking outside shooting hours include the following:

(a) Report back to the GCS before dusk to report status.

(b) Use the buddy system when tracking.

(c) Identify tracking participants at the GCS either verbally or in writing.

(d) The GCS Assistant may relinquish administrative responsibilities to a member of the tracking party.

(4) Contact NSFDL base police at (540) 653-8719 before and after tracking activities. Provide names, vehicle(s) description, and area. Contact the NRM or GCS Assistant if tracking activities will continue the following morning. Sunday tracking with the potential for discharging a weapon shall be coordinated with the NSFDL base police. Access to Pumpkin Neck and tracking activities shall be coordinated with the base police and the NRM.

(5) Hunters will not track wounded game into areas designated as off limits on Pumpkin Neck under any circumstances. Only authorized personnel onsite may continue tracking activities in the off limits area. Retrieval of a wounded deer on a Sunday may be possible by notifying the NRM and base police to request access.



(6) Hunters are strongly encouraged to seek assistance in recovering game. All unrecovered, wounded game will be promptly reported to the GCS Assistant and recorded in the logbook.

e. Scouting

(1) Scouting is limited on Mainside to reduce unnecessary disturbance of the deer herd. Scouting is restricted as follows:

- (a) April through August – no scouting
- (b) September – Tuesday and Thursday after 1500
- (c) October through December – Sundays only from 1000 to 1600 hours
- (d) January through March – no day or time restrictions

(2) Hunters shall place a sign on their dashboard identifying their scouting activities. Scouting requires notification in the GCS logbook (i.e. sign in and out, take appropriate area badge, and display sign on your dashboard) during the hunting season. Scouting activities shall be conducted with the courtesy of other sportsmen in mind. No scouting is permitted on Pumpkin Neck outside normal hunting times.

f. Firearms Qualification

(1) A firearms qualification is currently not required to hunt with firearms at NSFDL as access to a firearms range is not available. However, if access becomes available all firearms hunters shall be required to pass a firearms qualification.

g. Parking

(1) Hunters shall not block any roadways, parking lots, or forest-access lanes with vehicles when parking to conduct hunting, tracking, or scouting activities.

h. Target Ranges

(1) The Mainside archery range is located in the pine stand across from the GCS. Individuals interested in using the range during the hunting season shall sign in and out of the GCS logbook.

i. Tree Stands

(1) No additional tree stand restrictions apply at NSFDL.

j. Tagging and Field Dressing Deer and Turkey

(1) All hunters shall follow state regulations for tagging and field dressing deer and turkey at NSFDL.

k. Baiting

(1) Baiting is not authorized at NSFDL.

2. Mainside Hunting Program Procedures

a. Deer

(1) Annual deer harvest restrictions shall be outlined in reference (g) prior to the deer hunting season. Deer hunters must ensure they have the appropriate tag on their license to hunt legally. All deer shall be tagged at the site of the kill by notching the appropriate state tag in compliance with state law.

(2) There are fifty-seven (57) hunting stand sites available at any one time during the deer-hunting season (see Table 1 and Figure 1). Also, see the map in the GCS that delineates approximate stand boundaries. Hunting stand sites within each compartment shall be regulated as follows:

Table 1: Mainside Deer Hunting Stand Sites

Compartment	Number of Stand Sites	Weapon
1	9	Gun & Bow
2	9	Gun & Bow
3	9	Gun & Bow
4	9	Gun & Bow
5	8	Gun & Bow
6	4	Gun & Bow
7	2	Gun & Bow
8	1	Bow
9	6	Gun & Bow

(3) Firearms

(a) Shotgun and muzzleloader hunting for deer is permitted on Saturdays, federal holidays, and the site-observed 'holiday shutdown' between Christmas and New Year's Day during the general firearms season. Muzzleloader hunting is also permitted during the primitive weapons special season.



(b) All firearms hunting shall be conducted from an elevated stand. Use of a safety harness is mandatory when in a tree stand.

(c) Two (2) hunters may hunt from the same hunting stand site.

(d) Hunters shall use slugs; buckshot may be used at the discretion of the NRM.

(e) Handicapped hunters may reserve hunting stand sites during the regular deer-hunting seasons by contacting the NRM (540-653-4186) one (1) week in advance.

(4) Archery

(a) Archery hunting for deer is permitted all day Monday through Saturday during the special archery season and general firearms seasons. Daytime hunting Monday through Friday before 1500 is restricted to Compartments 3 (west of Gambo Creek), 5, 6, 7, and 9 (see Figure 2).

(b) The NRM may authorize archery hunters to hunt outside identified compartments. Archery hunters must observe hunting-stand requirements while hunting in gun and bow compartments during the general firearms season during shotgun hunting times.

(c) Archery hunters may hunt from the ground or utilize portable tree stands. However, hunting from the ground shall not be permitted during the general firearms season in gun and bow compartments during firearms hunting times. Crossbow hunting follows identical rules. Use of a safety harness is mandatory when in a tree stand.

(d) Archery hunters may take legal small game and furbearers.

(e) Possession of any firearm in a "Bow Only" compartment is prohibited unless authorized by the NRM.

(f) Compartment 8 and hunting stand sites 1-1, 1-3, 2-2, 2-3, and 9-6 are bow only unless authorized otherwise by the NRM. A change in status will be posted in the GCS and/or via email.

b. Turkey

(1) Figure 3 identifies fourteen (14) spring turkey-hunting compartments. Parties of no more than four (4) hunters per compartment shall be permitted. The small game area is restricted to bow only. Fall turkey hunting shall be conducted in specified deer hunting compartments (see Figure 1).

(2) Firearms

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(a) Hunting for turkey is permitted on Saturdays and federal holidays during the fall firearms turkey season and spring gobbler season. Turkey hunters must ensure they have the appropriate tag on their license to hunt legally.

(b) No shot heavier than #2 bird shot shall be used.

(3) Archery

(a) Archery hunting for turkey is permitted all day Monday through Saturday during the turkey archery season, the fall firearms turkey season, and the spring turkey season. Daytime hunting Monday through Friday before 1500 is restricted to Compartments 3 (west of Gambo Creek), 5, 6, 7, and 9 (see Figure 2).

(b) Archery hunters are encouraged to use game trackers.

c. Small Game

Figure 3 identifies fourteen (14) small-game hunting compartments. Parties of no more than four (4) hunters per compartment shall be permitted for small-game hunting. Legal small game may be harvested from these areas during the deer season. Small game hunters may sign out two (2) adjacent compartments at the same time outside the deer hunting season. The designated small-game areas (i.e. along the Potomac River and Upper Machodoc Creek) are open during the entire hunting season. Deer and turkey may not be harvested in this area with a gun unless authorized by the NRM.

(1) Hunting is permitted on Saturdays, federal holidays, and the site-observed 'holiday shutdown' between Christmas and New Year's Day during the small game seasons.

(2) Small game may be taken by shotgun, air rifle, or bow.

(3) Small-game hunters shall ensure they exercise adequate control over their dogs so as not to conflict with other hunters. During the bald eagle nesting season (25 Dec – 15 Jun), dogs shall be kept from entering areas closed for this purpose.

NOTE: Favorite fishing spots along Upper Machodoc Creek and the Potomac River are in proximity to small game and waterfowl hunting areas. Hunters shall be conscious of their actions as well as those of anglers. Check specific logbooks for daily activity.

d. Waterfowl and Migratory Birds

Twelve (12) waterfowl hunting areas are available along the Mainside Potomac River and Upper Machodoc Creek shorelines and in Gambo Creek and Hideaway Pond (see Table 2 and Figure 1). In addition, there are up to five (5) licensed blinds (11 through 15) along Pumpkin



Neck's Upper Machodoc Creek and Potomac River shorelines (see Figure 4). Waterfowl hunters may also sign out deer hunting stand sites by following the below procedures.

(1) Hunting is permitted on Saturdays, Sundays (limited to the 5 Pumpkin Neck waterfowl blinds), federal holidays, and the site-observed 'holiday shutdown' between Christmas and New Year's Day during respective waterfowl and migratory bird seasons. Waterfowl hunting areas 1 through 10 on Mainside and duck blinds 14 and 15 along the Pumpkin Neck shoreline shall be hunted at these times only. Sunday hunting is restricted to shoreline blinds 11 through 15 and area 16. Weekday hunting may be possible at shoreline blinds 14 and 15 and area 16 around Thanksgiving and Christmas depending upon testing schedules. Weekday hunting is permitted at shoreline blinds 11, 12, and 13.

Table 2: Waterfowl Hunting Areas

Waterfowl Hunting Area	Location
1	See Figure 1
2	See Figure 1
3	See Figure 1
4	See Figure 1
5	See Figure 1
6	See Figure 1
7	Railroad Bridge – Incinerator
7A	Hideaway Pond South
7B	Hideaway Pond North
8	Incinerator – Middle Bridge
9	Middle Bridge – DRMO Lot
10	DRMO Lot – Gambo Road

(2) Log in and log out procedures shall be conducted at the Mainside GCS for waterfowl hunting areas/blinds 1 through 15. Areas/blinds may be reserved the day before after 1500; however, for safety reasons, the following is required to reserve waterfowl hunting areas 7 through 10 in Gambo Creek and Hideaway Pond and deer stand sites: a waterfowl hunter may not reserve the above identified areas if they are currently in use. This will avoid conflicts in case the current non waterfowl hunter plans to reserve that area for the next morning. Waterfowl hunters utilizing these areas shall also log in and out the appropriate deer stand during the deer hunting season to eliminate any user conflicts in the field.

(3) Access to waterfowl blinds 11 through 15 shall be accomplished by boat. The boat ramp facility at the Dahlgren Yacht Club may be used if you are a member. The use of the primary Yardcraft boat ramp is restricted to Saturdays, federally observed holidays, and the 'holiday shutdown' period between Christmas and New Year's Day. The boat ramp to the west, adjacent to Building 453, may be used Monday through Saturday although access is encumbered

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by a loading structure. Waterfowl hunters shall ensure the location of their vehicle/trailer does not conflict with mission activities in this area.

(4) Party hunting (i.e. individual hunters exceeding their personal bag limit and donating to less successful hunters) is a federal offense.

(5) Waterfowl hunters are not obligated to identify their harvest during the season in the respective GSC logbooks, but shall provide a report of their total harvest to the NRM at the conclusion of the season.

(6) Woodcock and mourning dove hunting compartments are identical to those identified for small game (see Figure 3).

e. Furbearer Trapping

(1) Furbearer trapping is permitted on Mainside for wildlife population management including nuisance control. The NRM shall authorize all trapping activities.

3. Pumpkin Neck Hunting Program Procedures

a. Deer

Annual deer harvest restrictions shall be outlined in reference (g) prior to the deer hunting season. Deer hunters must ensure they have the appropriate tag on their license to hunt legally. All deer shall be tagged at the site of the kill by notching the appropriate state or DPOP tag in compliance with state law.

There are twenty-two (22) hunting stand sites available at any one time on Pumpkin Neck (see Table 3 and Figure 4) for deer hunting. Also, see the map in the GCS that delineates approximate stand boundaries. Hunting stand sites within each compartment shall be regulated as follows:

Table 3: Pumpkin Neck Deer Hunting Stand Sites

Compartment	Number of Stand Sites	Weapon
1	6	Gun & Bow
2	6	Gun & Bow
3	4	Gun & Bow
4	4	Gun & Bow
5	2	Gun & Bow
OFF LIMITS	flexible	Gun



The off limits area may be used for deer hunting during the deer hunting seasons by Naval Surface Warfare Center Dahlgren Division (NSWCDD) Ordnance Certified Team Leaders when firearms use is authorized and by other individuals authorized to hunt at NSFDL during Special Hunts. A Plan of Action (POA) shall be prepared with input from the NSWCDD Range Safety Director and the NSWCDD/NSASP Explosive Officer and approved by the NRM to conduct a Special Hunt.

(1) Firearms

(a) Shotgun and muzzleloader hunting for deer is permitted on Saturdays, holidays, and the site-observed 'holiday shutdown' between Christmas and New Year's Day during the firearms season. In addition, muzzleloader hunting is permitted during the primitive weapons special season Monday through Friday after 1500, and all day on Saturdays and holidays.

(b) Hunters shall use slugs; buckshot may be used at the discretion of the NRM.

(2) Archery

(a) Archery hunting for deer is permitted on Saturdays, holidays, and the site-observed 'holiday shutdown' between Christmas and New Year's Day during the special archery and general firearms seasons.

b. Turkey

Figures 3 and 4 identify five (5) spring turkey hunting compartments. Parties of no more than four (4) hunters per compartment shall be permitted.

(1) Hunting is permitted in the fall during the firearms season and on Saturdays during the spring gobbler season.

(2) No shot heavier than #2 birdshot shall be used.

c. Small Game

(1) Small game may be taken while conducting hunting activities for deer and turkey.

d. Waterfowl

Figure 4 identifies waterfowl hunting area 16 in Black Marsh. This hunting area shall be signed out at the Pumpkin Neck GCS while shoreline blinds 11 through 15 shall be signed out at the Mainside GCS.

(1) Hunting is permitted on Saturdays, federal holidays, the site-observed 'holiday shutdown' between Christmas and New Year's Day, possible weekday hunting around

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Thanksgiving and Christmas if testing schedules permit, and Sundays during waterfowl seasons. Waterfowl hunting in area 16 following the close of deer season shall be coordinated with the NRM as necessary.

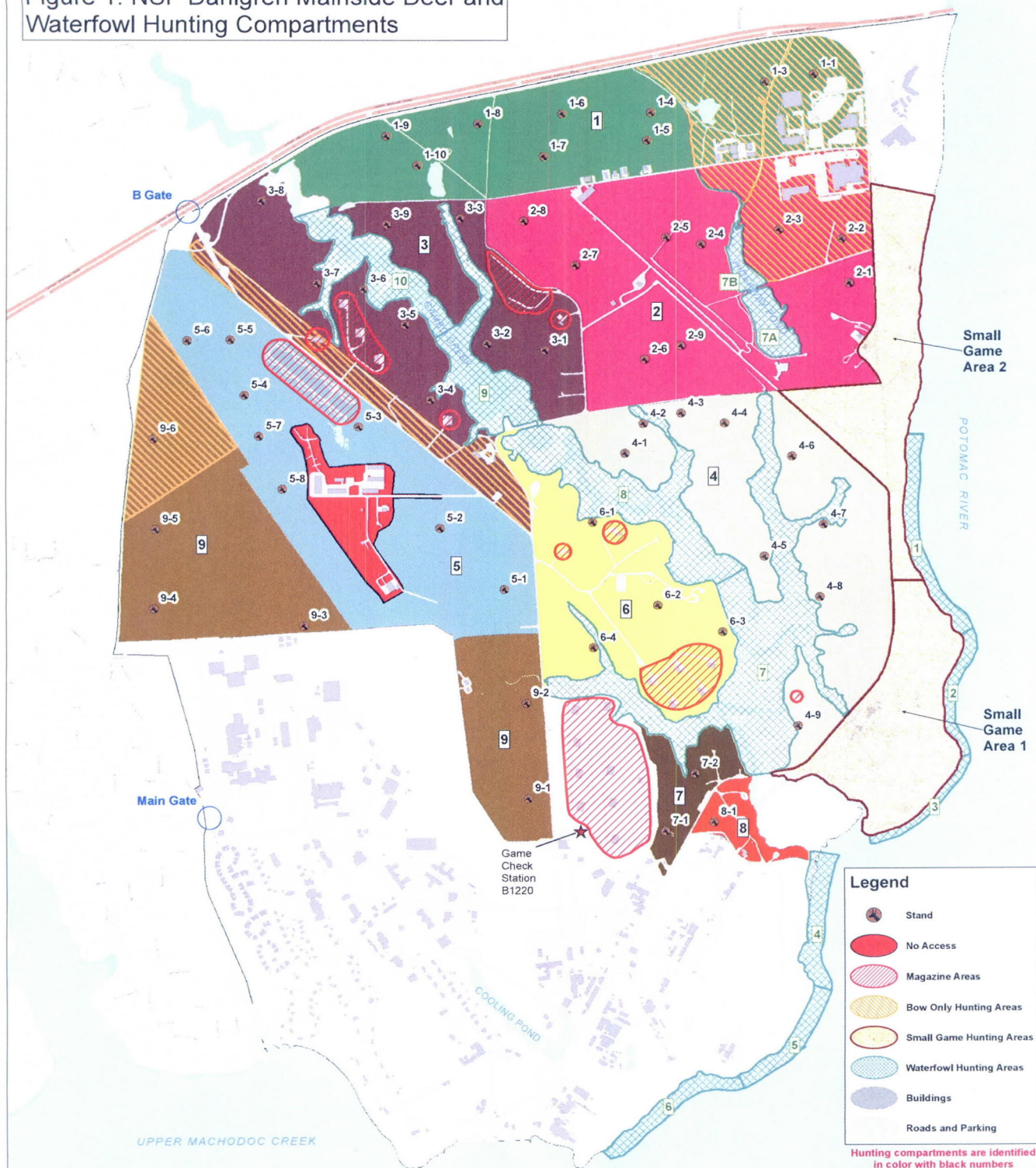
(2) Log in and log out procedures shall be conducted at the Pumpkin Neck GCS. Area 16 may be reserved the day before after 1500.

e. Furbearer Trapping

(1) Furbearer trapping is limited to that authorized by the NRM for nuisance wildlife control as needed.



Figure 1: NSF Dahlgren Mainside Deer and Waterfowl Hunting Compartments



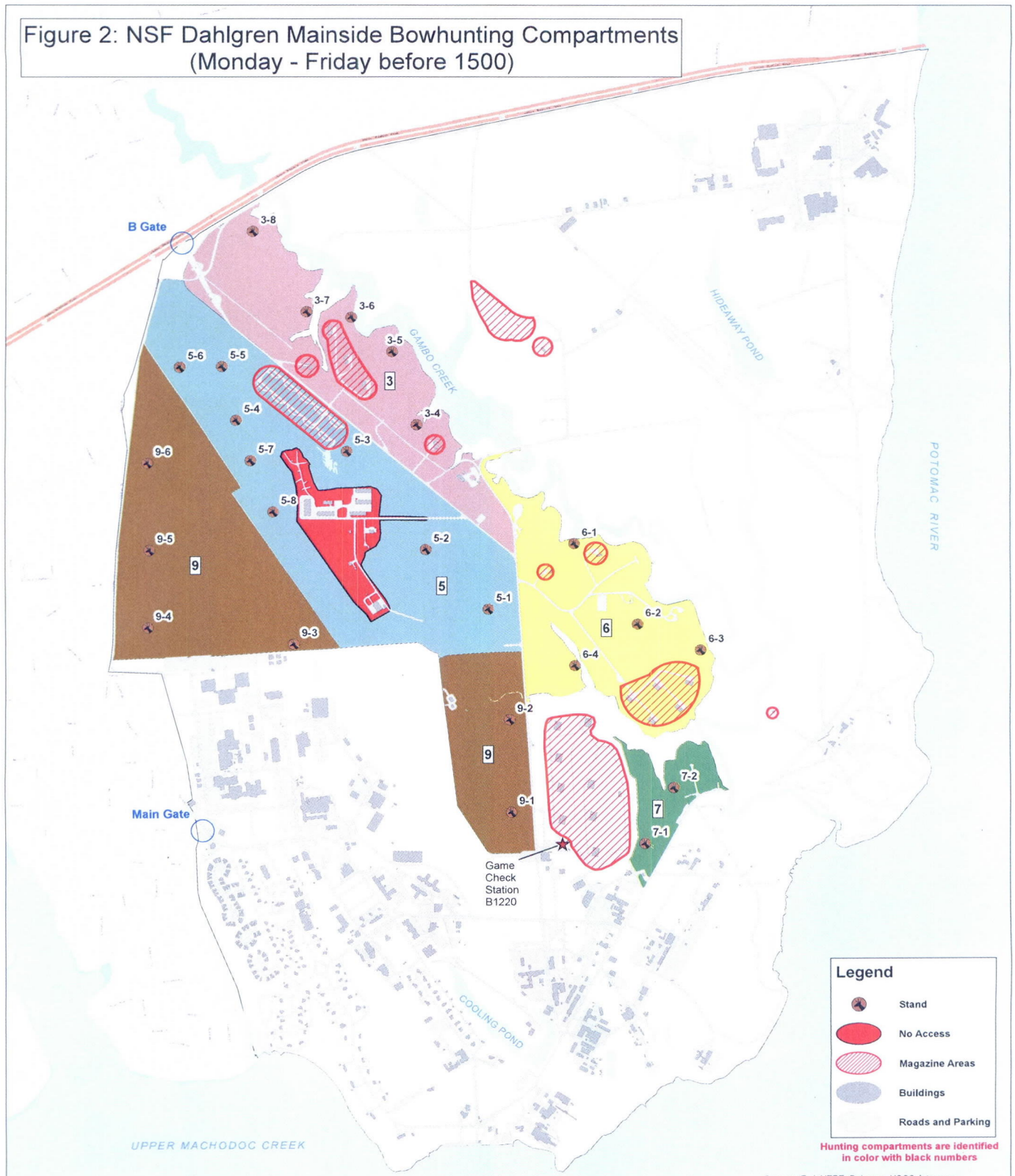
Date: 21 February 2018  
 Created By: GeoReadiness  
 For Official Use Only

Naval Support Activity  
 South Potomac  
 NSF Dahlgren

0 1,000 2,000 3,000 Feet



Figure 2: NSF Dahlgren Mainside Bowhunting Compartments  
(Monday - Friday before 1500)



Date: 21 February 2018  
Created By: GeoReadiness  
For Official Use Only

Naval Support Activity  
South Potomac  
NSF Dahlgren

0 1,000 2,000 3,000 Feet





Figure 3: NSF Dahlgren Mainside Turkey and Small Game Hunting Compartments

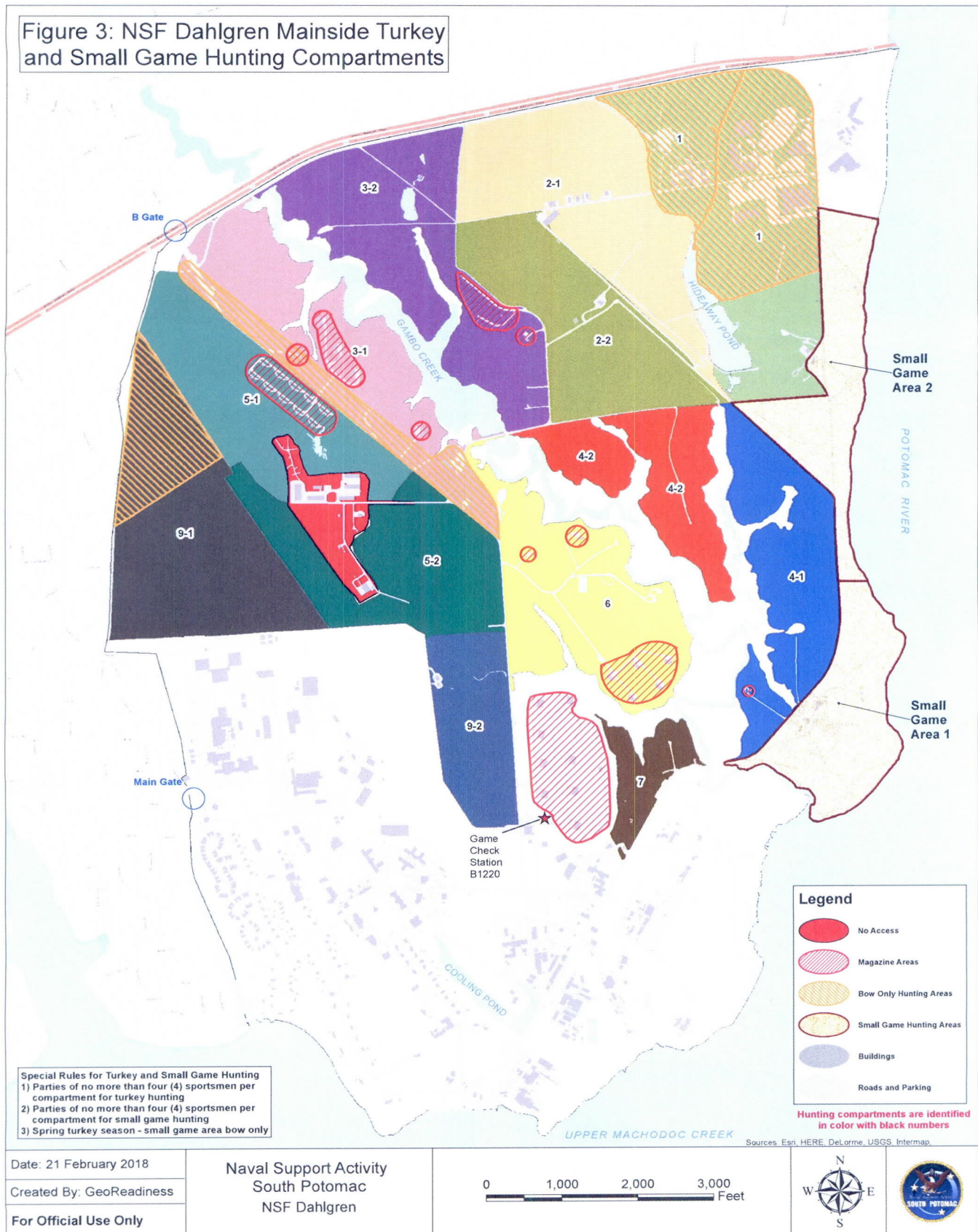
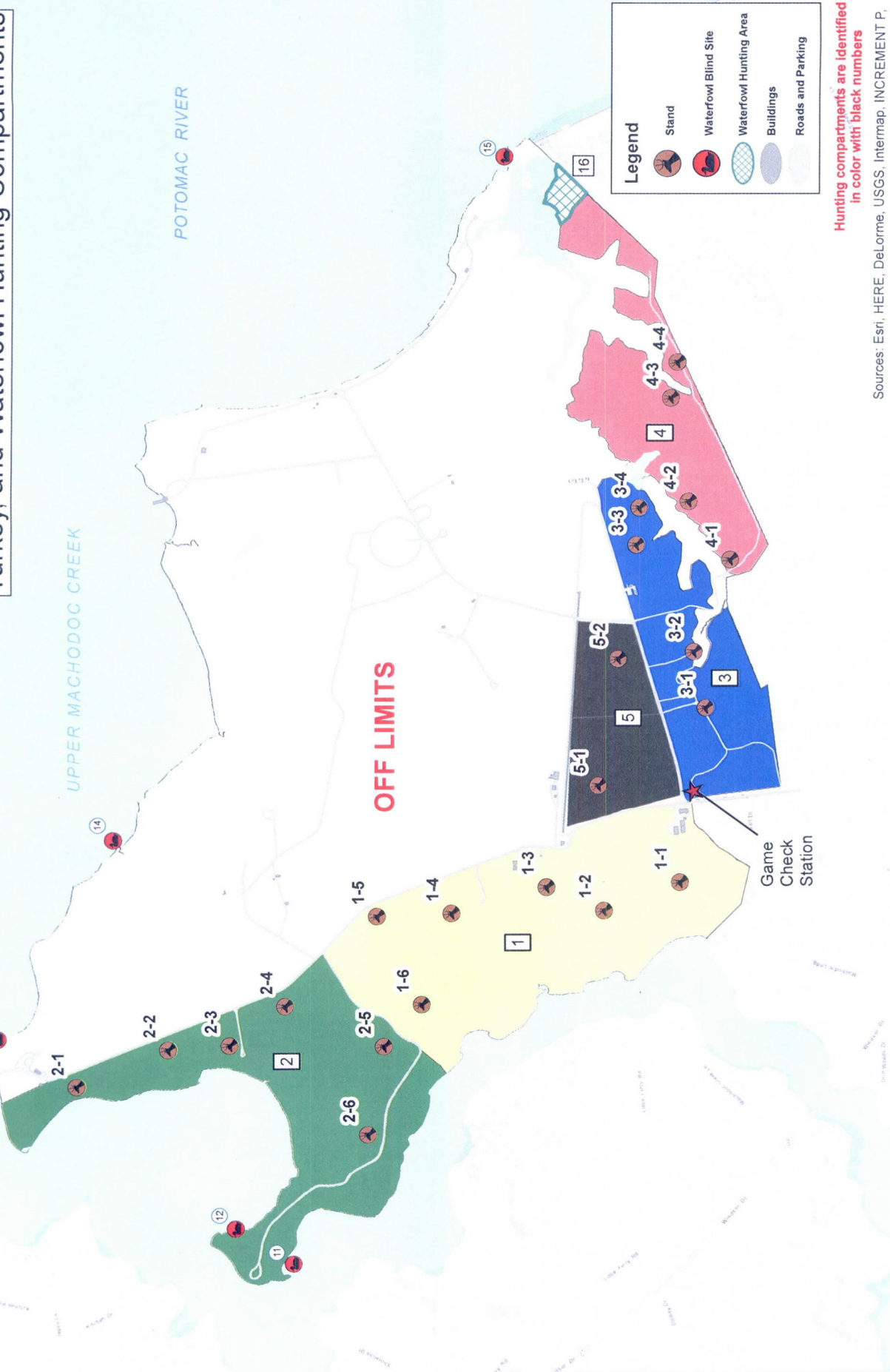


Figure 4: NSF Dahlgren Pumpkin Neck Deer, Turkey, and Waterfowl Hunting Compartments



**Legend**

- Stand
- Waterfowl Blind Site
- Waterfowl Hunting Area
- Buildings
- Roads and Parking

Hunting compartments are identified in color with black numbers

Sources: Esri, HERE, DeLorme, USGS, Intermap, INCREMENT P,

Date: February 21 2018 Created By: GeoReadiness <b>For Official Use Only</b>	Naval Support Activity South Potomac NSF Dahlgren			
	0 1,000 2,000 3,000 4,000 Feet			



Naval Support Facility Indian Head Hunting Program Procedures

1. General Requirements

a. Access

(1) Naval Support Facility Indian Head (NSFIH) hunters, that are sixteen (16) to seventeen (17) years of age, are restricted to archery hunting only on the Mainside Non-Restricted Area and must be dependents of personnel living on the installation. All other hunters shall be at least eighteen (18) years of age to participate in the NSFIH hunting program on the Mainside and Stump Neck Annex (SN) Restricted Areas.

(2) NSFIH active duty military and civilian hunters are allowed one (1) guest per hunting season. NSFIH hunters are not allowed to change guests during the season. No other NSFIH hunters are allowed to sponsor a guest.

(3) Hunting is allowed every day during established hunting seasons except Christmas and as otherwise noted by the Natural Resources Manager (NRM). Sunday hunting is limited to deer only during Sundays authorized by the state for deer hunting. No hunting shall take place if a designated Hunt Captain (HC) is not on duty.

(4) Hunting access is restricted to authorized personnel, limited by hunting area quotas, and further requires that a HC be on duty. Hunters shall not leave before they have registered at the Hunter's Board (Building 554) or at the SN target range (behind Building 2073) and have been released by the NRM or by the HC. Deer hunters may not reserve their area or stand selection for the following morning. Additionally, individuals desiring to hunt waterfowl at Mainside or SN shall sign in at the Hunter's Board (Building 554) no more than 72 hours in advance based on the hunter's status. The designated deer HC, for that day, shall have the privilege of signing up first. The designated waterfowl HC for the assigned week shall have the privilege of signing up 96 hours in advance of the hunting event. Absentee sign outs or signing out early to hunt at a later time is prohibited except to hunt waterfowl. Only the NRM or HC can sign out other hunters on an absentee basis. Individuals authorized to hunt at NSFIH shall be accommodated before guests up until the time of release from Building 554 or the SN target range (behind Building 2073).

Before and after normal working hours, access to Mainside and SN shall be regulated by the NRM and HC's. The deer HC may monitor the daily hunting activity from a remote location but the HC shall be required to verify on site that all hunters have signed out at the Hunter's Board (Building 554) or at the SN target range (behind Building 2073). The waterfowl HC may coordinate daily hunting activity on site or from a remote location.

(5) All hunters shall sign in at the Hunter's Board (Building 554) or at the SN target range (behind Building 2073) no earlier than 1500 on weekdays, 0500 for hunting areas that are open to all day hunting and 0500 on weekends and federal holidays. Outside designated daylight

savings time, hunters are authorized to sign in at the Hunter's Board (Building 554) or at the SN target range (behind Building 2073) no earlier than 1430 on weekdays. All hunters shall sign out at the Hunter's Board (Building 554) or at the SN target range (behind Building 2073) no later than one hour after sunset. Prior to moving to another area, hunters must sign in and out at the Hunter's Board (Building 554) or at the SN target range (behind Building 2073).

b. Responsibilities

(1) All NSFIIH HC's are either NSFIIH active duty military or active/retired employees of supporting/supported commands of NSFIIH and are appointed by the NRM based on their knowledge of explosive safety procedures and operations, security procedures, volunteerism and demonstration of safe and ethical behavior. HC's shall also be able to demonstrate the necessary experience needed to run the harvest check station, collect appropriate biological data and run the Mainside and SN sign in and out boards. The HC's tenure shall remain in effect for the current hunting season or until terminated by the NRM. HC's are responsible for managing hunting activities on a day-to-day basis at Mainside and SN.

(2) Each hunter shall be required to complete a hunter data form each day upon termination of all hunting activities and shall deposit the completed form at Building 554 within 24 hours of completion of hunting activities. Failure to complete and return hunter data forms may result in the suspension of NSFIIH hunting privileges.

c. Safety

(1) Safety clothing requirements shall follow state regulations.

(2) The NRM shall confirm each week with Naval Surface Warfare Center Indian Head Division (NSWC IHD) personnel, through NSWC IHD's after-hours email notification procedures, which areas are conducting remote explosive operations and shall close those specific areas or portions of those areas during that particular operation. In addition, the NRM shall also coordinate each week with NSWC IHD personnel directly responsible for the scheduling of explosive operations to determine any additional constraints previously unidentified through the email notification procedure. Waterfowl HCs shall also coordinate on a weekly/daily basis the activity of Strauss Avenue Thermal Treatment Plant (SATTP), Caffee Road Thermal Treatment Plant (CRTTP), Old Safety Burn Point, Large Motor Test (LMT), Small Motor Test (SMT), Fine Grind, Biazzini Plant, Range 2 and Range 3 to ensure operation schedules are known before waterfowl hunters are authorized to hunt within these areas. This coordination will also include Saturday and federal holiday explosive operation scheduling.

(3) Matches, cigarette lighters, flame producing devices, transmitting radios, portable (cell) phones, cameras, or video recorders are strictly prohibited in all restricted area hunting areas and in all explosive operating areas.

d. Tracking



(1) Hunters tracking or attempting to track wounded game shall not leave their assigned hunting area or track after authorized hunting hours unless authorized to do so by the NRM or HC's at Mainside or SN. The NRM or the HC shall notify the NSFIH Law Enforcement (LE) supervisor at (301) 744-4381, (301)744-4606 or (301) 535-1534 that tracking activities will be conducted outside regular hunting hours, which may include the following morning or afternoon. Access for tracking activities is provided by the hunter photo badge. Notification shall be done before and after tracking activities. Designated parking areas shall be used by all participating in the tracking effort. No weapon shall be carried in one's possession while tracking game outside of the assigned hunting area or after authorized hunting hours. All weapons shall be unloaded and left in a locked vehicle or locked compartment when tracking game outside of assigned hunting area. Anyone tracking game outside of their assigned hunting area without prior authorization shall be considered to be hunting illegally and subject to suspension or revocation of hunting privileges.

(2) Hunters may use a trained dog to locate and follow game blood trails for tracking purposes. The NRM and the NSFIH LE shall be notified prior to use of a dog for tracking purposes. All hunters shall ensure their dogs are current on rabies vaccinations prior to bringing on NSFIH.

e. Scouting

(1) Scouting is defined as searching for game, animal travel routes, game locations, animal sign, or preparing for hunting by searching out hunting locations or placing tree stands. Scouting is allowed Monday through Sunday from sunrise to sunset. Access for scouting activities is provided by the hunter photo badge. All hunters who want to scout shall sign in and out at the Hunter's Board at Building 554 or at the SN target range (behind Building 2073) no earlier than one hour prior to scouting. Prior to scouting, hunters shall confirm with the NRM on a daily basis that no explosive operations are being performed adjacent to the hunting areas. Hunters may sign out to scout only two (2) areas at a time. Scouting shall not take place within an area being hunted or an adjacent area. Weapons shall not be carried in one's possession or in the vehicle while scouting, except during legal hunting hours.

f. Firearms Qualifications

(1) It is the responsibility of each hunter to obtain the appropriate Maryland State Shooter Qualifications prior to the deer firearm season. Shots may be taken from the kneeling, standing or sitting positions. To qualify with shotgun, three (3) out of five (5) shots shall be placed in a nine-inch pie plate target from a distance of 40 yards. To qualify with muzzleloader two (2) out of three (3) shots shall be placed in a nine-inch pie plate target from a distance of 40 yards. Qualifications may be attempted any number of times but shall be no earlier than the next day following a failed qualification. Upon completion of a successful qualification the qualifying official shall issue hunters an annual Maryland State Shooter Qualification Program card.

g. Parking

(1) Parking for recreational hunting, trapping, scouting, and tracking shall occur only in designated parking areas unless otherwise specified by the NRM. The reverse side of the hunter data form is used as a parking pass that shall be conspicuously displayed on the vehicle's dashboard denoting the hunters name, date and hunting area while hunting. The parking pass provides authorization to park on grass areas and informs LE that the vehicle belongs to a hunter. Parking areas at NSFIIH are denoted by parking signs located on the perimeters of hunting areas [see Figures (1) and (2)]. Use of privately owned vehicles (POV) is prohibited beyond "Authorized for Government Vehicles Only" signs. No parking signs are installed at SN, therefore, hunters are authorized to park on the perimeter of hunting areas, off main roads and off well-defined gravel roads. Hunters parking on the perimeter of hunting areas shall minimize disturbance to wildlife and other hunters and vehicles shall not block gates, roads, roadways, firebreaks, or trails.

h. Target Ranges

(1) Hunters may use the archery qualification range at the hunter check station (Building 1890) or the target range (behind Building 2073) at SN for target practice. Target practice is authorized Monday through Sunday from sunrise to sunset. Access for target practice is provided by the hunter photo badge. These ranges cannot be used if the surrounding area is being hunted. Hunters are responsible for verifying that the area is not currently being hunted by checking the sign in boards.

i. Tree Stands

(1) Only two (2) manufactured tree stands per hunter shall be placed on NSFIIH at any one time. One (1) of these stands shall be semi-permanent (i.e. the stand may be left in place more than one (1) hunting day) and the other stand must be removed each day. In addition, each stand shall have the hunter's name (printed legibly with a minimum of one-inch lettering) on the underside of the stand. Hunters may begin to place their stands no earlier than one (1) week prior to the opening day of archery season. Hunters may then move or place their stands during authorized hunting days. Exceptions to this section shall be reviewed on an individual basis by the NRM. At the end of the hunting season, all hunters are required to remove their tree stands. The NRM shall confiscate all tree stands remaining after the hunting season has closed. Confiscated tree stands may be picked up at Building 554. Tree stands that are not claimed within two (2) weeks of being confiscated shall become property of the NSFIIH hunting program for disposal or donation. All tree stands found on the installation without required identification markers or prior notification to the NRM of installation shall be immediately confiscated by the NRM and reported to LE.

j. Tagging and Field Dressing Deer and Turkey



(1) The hunter check station (Building 1890) has been established for checking harvested deer and turkey. A hunter harvesting a deer or turkey shall immediately tag the animal with a field possession tag, fill out the Maryland Big Game Harvest Record form, and then transport the animal by the most direct route to the hunter check station for collection of biological data. Hunters are also instructed that during transport of the animal to the check station care should be taken to ensure that the carcass remain inconspicuous to the public. Once at the hunter check station, hunters shall not begin to field dress the deer until the hunt captain or NRM has authorized him or her to do so. Under no circumstances shall any deer be field dressed in the field unless otherwise authorized by the NRM. Deer hunters shall register their game by using the Internet at [www.gamecheck.dnr.state.md.us](http://www.gamecheck.dnr.state.md.us) or by calling the Big Game Registration Phone Line at 1-888-800-0121. Hunters are to check their deer as one taken on public land. The public land code for NSFIH is 400. After a deer is checked the deer must either be removed by the hunter or donated to the Maryland's Hunter Harvestshare Program.

k. Baiting

(1) The use of bait shall be authorized only during specific times of the year and at specific locations as determined by the NRM. Once the times and locations are determined, baiting shall be authorized Monday through Sunday from sunrise to sunset. Access for baiting is provided by the hunter photo badge. A sign-up sheet for baiting will be posted at Building 554 once the specific times of year and locations have been determined. A list will be posted noting each hunter and bait pile locations by hunting area and land feature. A 250-yard buffer will be enforced around each bait pile to ensure other hunters are not using the bait site. The 250-yard buffer is not enforced at bait sites bordering the wildlife field plots in hunting areas 4A, 4B, 7A and 8A. The 250-yard buffer shall be removed from bait sites that are not hunted for a 2-week period. The hunter will be notified that he/she is no longer authorized to bait that site or he/she may continue to bait there but the buffer shall no longer be enforced.

(2) The following prioritization scheme shall be followed in assigning bait sites to hunters based on the hunter's access status:

- (a) NSASP and supporting/supported command active duty military personnel.
- (b) NSASP and supporting/supported command civilian government employees.
- (c) Active duty and retired military personnel.
- (d) NSASP and supporting/supported command contractors meeting specified requirements.
- (e) NSASP and supporting/supported command retired civilian government employees.

## 2. Mainside Hunting Program Procedures

### a. Deer

(1) Annual deer harvest restrictions and bag limits shall be outlined in reference (h) prior to the beginning of the deer hunting season. All hunting areas are designated in figure (1). Hunting areas shall be defined as Mainside, which includes all of Cornwallis Neck, Marsh Island, Thoroughfare Island and Bullitt Neck. Specific areas within these sites may be closed at any time by the NRM. Announcements noting closures, openings and date changes will be posted at Building 554 and become effective on the posted date. Hunting in NSFIH non-restricted areas is restricted to Saturdays, Sundays and federal holidays only and shall be coordinated by the NSFIH NRM. Authorized hunters shall consist of HC's and other hunters meeting Level 1 access criteria. However, authorized hunters must have demonstrated the utmost in ethical hunting behavior and demonstrated thorough knowledge of NSFIH hunting and safety requirements due to the close proximity of non-restricted area hunting to the administrative and housing areas.

### (2) Firearms

(a) Shotgun hunting on Mainside shall take place only for deer management purposes as deemed necessary by the NRM and approved by the Maryland Department of Natural Resources (MDNR). Areas 1A, 1C, 2A, 3A, 4A, 4B, 5A and 7A are open to firearms hunting during the managed hunts. All other areas shall be closed to firearms hunters, unless otherwise noted by the NRM. The use of muzzleloaders on Mainside is not authorized during the managed hunts. Firearm stand site F-2 shall be closed if the SATTP is operating.

Table 1: Deer Firearm Stand Sites and Areas

Stand #	Area	Stand #	Area
F-1	1C	F-8	4B
F-2	1A	F-9	4B
F-3	2A	F-10	5A
F-4	2A	F-11	7A
F-5	3A	F-12	1A
F-6	3A	F-13	5A
F-7	4A	F-14	1C

(b) During the managed hunts, the number of hunters in an area may not exceed the stand sites in Table 1. Hunters shall hunt within 50 yards of the firearm stand site, which is marked by a sign on a metal post or tree.

### (3) Archery



(a) During the archery season (bow/crossbow) deer may be hunted in all areas (except 1AA, 2AA, 3AA and 5E) Monday through Friday from 1500 (1430 outside designated daylight savings time) to one-half hour after sunset and on Saturdays, authorized Sundays (as allowed for Charles County by the State), and federal holidays from one-half hour before sunrise to one-half hour after sunset, unless otherwise noted by the NRO. Areas 4A, 4B, and 8A may be hunted on Fridays from one-half hour before sunrise to one-half hour after sunset. Areas 1AA, 2AA, 3AA, 5E may be hunted only on Saturdays, authorized Sundays (as allowed for Charles County by the State), and federal holidays from one-half hour before sunrise to one-half hour after sunset. In the event of a managed firearm hunt, archery hunting is closed in those areas that are open during the managed firearm hunt, unless otherwise noted by the NRM.

(b) The following quotas are determined to be the maximum number of hunters permitted within the unit boundary. The number of hunters in each area may not exceed the quotas listed below in Table 3 unless permitted by the NRM. Quotas are filled on a first-come first-served basis. No hunter may call in to reserve an upland hunting area or stand.

Table 3: Mainside Upland Hunting Areas and Quotas

Area	Quota	Acres	Area	Quota	Acres
1AA	3	42	6A	2	43
2AA	3	14	6B	2	12
3AA	2	16	6C	2	8
1A	2	35	6D	3	7
1B	2	25	7A	3	42
1C	3	46	7B	2	5
1D	2	10	8A	4	55
1E	2	8	9A	4	42
2A	3	63	9B	3	27
3A	3	33	10A	2	11
4A	2	19	10B	2	3
4B	3	23	HCa	1	2
5A	3	33	HCb	2	6
5B	2	8	HCC	2	8
5C	3	15	HCD	2	14
5D	2	7	HCE	2	8
5E	3	7			
TOTAL	43	404	TOTAL	38	293

(c) Archery only stand sites are limited by a specific distance radiating from the placard posted on an individual tree, metal post, or marked archery stand site as noted in Table 2. Archery stand sites 45 and 48 are HC access only archery stand sites.

Table 2: Mainside Archery Stand Sites, Quotas, and Corresponding Radius

Stand	Quotas	Radius
45	2	50-YDS
48	2	50-YDS

b. Turkey

(1) Turkey hunting is allowed during the Maryland January and spring turkey seasons, see reference (h) for season dates. Turkey may be hunted in the January season in accordance with hunting hours authorized for deer hunting. Turkey may be hunted in the spring season in all hunting areas on Mainside on Saturdays (Sunday turkey hunting is not allowed) from one-half hour before sunrise until noon, or until one-half hour after sunset the last two weeks of the spring turkey season. Turkey may be hunted with a bow/crossbow on weekdays in Areas 1A, 1B, 2A, 3A, 4A, 4B, 8A from one-half hour before sunrise until noon, or until one-half hour after sunset the last two weeks of the spring turkey season. The NRM may authorize hunting in additional areas during the weekday as long as installation operations are not impacted.

(2) During the January and spring turkey seasons, the number of hunters in a hunting party may not exceed more than two (2) hunters and one (1) caller without a weapon, unless authorized by the NRM.

(3) Hunting turkey on Mainside with firearms is prohibited.

c. Small Game

(1) Hunting for certain species shall be restricted to specific areas and type of weapon and ammunition. All hunting areas at Mainside are restricted to archery or air rifle use from Monday through Saturday and federal holidays.

(2) Weekends and holidays are generally divided into two (2) half-day periods. An area may be hunted only once during each half-day period by an individual or by a party of hunters. Each half-day period is defined as beginning one half-hour before sunrise to 1230 and beginning at 1300 until one half-hour after sunset. Only the individuals registered and signed in to hunt an area or members of his/her party are authorized to hunt within that area. No other hunter may hunt that area for rabbit except as an invited member of the hunting party.

(a) Squirrels: Shall be hunted in all areas with archery or air rifles, Monday through Saturdays and federal holidays.

(b) Rabbit: Shall be hunted in all areas with archery or air rifles, Monday through Saturdays and federal holidays.



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(c) Raccoon, opossum and fox: Shall be hunted in all areas with archery or air rifles, Monday through Saturdays and federal holidays.

(d) Coyote: Shall be harvested incidentally during deer or small game hunting activities. Harvesting of coyotes shall follow state regulations for weapon, season and bag limit. No coyote season shall be established at NSFIIH unless otherwise noted by the NRM.

(3) Hunting parties shall be limited to no more than three (3) people. Individuals or hunting parties may not hunt more than two (2) areas per day.

d. Waterfowl and Migratory Birds

(1) Due to base activities, range operations, bald eagle nest buffer restrictions and required distances between hunting parties, waterfowl hunting areas have the potential to be limited on a daily basis. As a result, NSFIIH has set an annual quota of 55 waterfowl hunters combined for Mainside and SN to ensure NSASP active duty military personnel and civilian government employees are provided hunting opportunities, unless otherwise noted by the NRM. The annual quota does not include guests that are sponsored by NSFIIH active duty military and civilian waterfowl hunters. The total number of guests shall not exceed 15 individuals per waterfowl hunting season.

(2) The following prioritization scheme shall be followed in determining the total number of waterfowl hunters each season based on the hunter's access status:

- (a) NSASP and supporting/supported command active duty military personnel.
- (b) NSASP and supporting/supported command civilian government employees.
- (c) Active duty and retired military personnel.
- (d) NSASP and supporting/supported command contractors meeting specified requirements.
- (e) NSASP and supporting/supported command retired civilian government employees.
- (f) Guests.

(3) If the annual quota is reached, guests and other hunters lower on the prioritization scheme will be notified that they are no longer authorized to hunt. This will provide hunting access to NSASP active duty military personnel and civilian government employees (or other hunters with a higher ranking status on the prioritization scheme). Guests will be removed from the access list first to provide hunting access for NSASP active duty military personnel and

civilian government employees, beginning with the most recent guest added to the list. If no guests are on the access list, then the next lowest ranking hunter status on the prioritization scheme shall be removed from the list starting with the most recent addition. All hunters that are removed from the access list shall be refunded their hunting permit fee.

(4) Waterfowl can be hunted Monday through Saturday and federal holidays that occur during the Maryland waterfowl season. Waterfowl may be hunted from one half hour before sunrise until 1000 hours and from 1430 hours until sunset, except Thoroughfare Island (WBS17 and WBS15), Bullitt Neck (WBS16), WBS11, WB5, WB6 and WB13, which may be hunted from one half hour before sunrise to sunset. Areas WS3, WS7, WS9, WS10 and WBS10 are restricted to Saturday and federal holiday hunting only from one half hour before sunrise to sunset. WS3 and WS7 will be closed to hunting on Saturdays and federal holidays if the SATTP and CRTTP are active. Access to WB5, Monday through Thursday, shall be from water only, unless otherwise noted by the NRM. Waterfowl hunting is authorized during the concurrent deer season.

(5) Waterfowl hunting areas on Mainside, which consists of permanent waterfowl blinds and offshore blind sites, are identified in Figure (1). The remaining portion of Mainside authorized for waterfowl hunting consists of marsh or tidal shoreline. Waterfowl hunters are authorized to hunt anywhere in their assigned hunting area but not within 250 yards of another hunting party.

(6) Reservations and sign ins are made by placing the hunter's name, home phone number, date and time of sign in, names of all members of the hunting party, desired hunting date and hunting times and the desired blind or area number at Building 554. Waterfowl hunting reservations for employees of NSFIH and active duty military shall be made at Building 554 no earlier than 72 hours in advance. Retired military and retired or former federal employees from NSFIH or its supporting/supported commands are eligible to make reservations 48 hours in advance and all other eligible hunters are limited to 24 hours before the hunt. Guests are not authorized to make reservations. A waterfowl hunting party may not consist of more than four (4) individuals. Only base permitted waterfowl hunters, with a hunter photo badge, are authorized as members of a waterfowl hunting party. Non-permitted observers shall not be authorized to join waterfowl hunting parties at any time.

(7) All waterfowl hunters shall coordinate their hunting activity with waterfowl HC's before and after each hunting event to ensure that operational areas are avoided and hunter safety is followed. All hunters and hunting parties shall check-in from hunting or cancel an existing reservation prior to reserving another area with the designated waterfowl HC. Waterfowl hunters and/or hunting parties are not authorized to hunt an area until a verbal confirmation has been received from the waterfowl HC confirming explosive operations, including but not limited to range and burning activities, are inactive during requested hunting dates and times. All hunters and/or hunting parties shall contact the designated waterfowl HC no later than one and one half hour after a hunting event is over. This procedure is essential for accountability and safety purposes. Waterfowl hunters may not hunt a permanent blind or blind stake for more than two



(2) consecutive days. Waterfowl hunters may not hunt other permanent blinds or blind sites without signing out of the previous area, blind or blind site.

(8) Waterfowl hunters are authorized to bring their dogs on Mainside as part of their hunting party without prior notification. Waterfowl hunting dogs are to remain with the hunting party at all times and be used only for waterfowl hunting purposes, which includes but is not limited to retrieval of harvested waterfowl. All hunters shall ensure their dogs are current on rabies vaccinations prior to bringing on NSFIH.

(9) Possession of lead shot while waterfowl hunting is strictly prohibited and is considered "*prima facie*" evidence of hunting illegally. Waterfowl may be hunted with a muzzleloader shotgun or shotgun from 20 gauge to 10 gauge. Waterfowl hunters shall retrieve expended shotgun shells or shell casings and dispose of appropriately.

(10) All hunters shall make every attempt to retrieve all waterfowl wounded or killed. Hunting privileges may be suspended or revoked if the NRM or waterfowl HC determines that the hunter(s) are not making every attempt to retrieve waterfowl.

(11) An annual Youth Waterfowl Hunt may be conducted during the concurrent state Youth Waterfowl Hunt and shall comply with all state and federal regulations. A waterfowl HC will be present in each hunting party. Hunting parties are not authorized to access hunting areas through NSFIH property. Authorized hunting areas are limited to the following: WBS12, WBS15, WBS16, WBS17, WB5 and WB13. The Youth Waterfowl Hunt shall require approval from Security and the ICO prior to annual authorization.

(12) Migratory bird hunting is not authorized on Mainside, other than waterfowl hunting. See the Stump Neck Hunting Program Procedures for crow and dove.

e. Furbearer Trapping

(1) Personnel authorized to trap on Mainside are limited to active duty and civilian employees attached to NSASP or its supporting/supported commands. All other active duty, retirees, dependents and guests are not authorized to trap on Mainside. Trapping for furbearers, which include beaver, muskrat, mink, red or gray fox, raccoon, and opossum shall occur Monday through Saturday in authorized areas from sunrise to sunset; except from sunrise to midnight on Sunday. All traps shall be checked at least once every 24 hours. Trapping may also be authorized by the NRM for nuisance wildlife control as needed.

(2) Individuals wishing to trap shall register in person with the NRM prior to any trapping. They will be given an area assignment on a first-come, first-served basis until such time that access shall be controlled by a lottery when it is anticipated that demand for these zones exceeds the resource base.

(3) Individuals may request trapping zones after 01 September of each year. Once an area is assigned, the trading of zones is prohibited. All traps shall be identifiable to the owner and a stake shall be placed near the trap to enable identification of the trap location by the NRM or other personnel in the area. Traps without name tags shall be confiscated by the NRM. No leg hold traps shall be set within 150 yards of an occupied building. No traps shall be set within 50 yards of visibility of any building, road, parking lot, utility line or steam line. Set traps that violate the designated stand-off distance shall be confiscated by the NRM. Dens or houses of furbearers shall not be disturbed at any time while hunting or trapping. No furbearers may be transported from place of capture unless they have been killed.

(4) All Mainside trappers shall report their catch weekly to the NRM by submitting an upland game data sheet. This shall include species numbers, weight, and sex legibly written and signed by the trapper. Trapping of beaver shall be authorized only by the guidance of the NRM. Each trapper is limited to only one incidental harvest of otter per trapping season, unless otherwise noted in the annual notice. All harvested beaver and otter shall be brought to the NRM for sexing and weighing. If the NRM cannot be contacted then the trapper shall weigh each beaver and otter or estimate the weight, record the sex of the animal and report the information to the NRM within the next 24 hours. Trappers may set traps during the white-tailed deer archery and firearms season.

(5) All Mainside trappers shall coordinate placement of traps during the waterfowl hunting season with the NRM to ensure trap placement in waterfowl hunting areas does not impact or jeopardize the safety of the waterfowl hunters or waterfowl hunting dogs.

(6) Upland hunting areas have been divided into trapping zones to control the number of individuals in specific areas. Mainside Zone 1 shall include areas 1B, 1C, 2A, 3A, 4A, and 4B. Mainside Zone 2 includes areas 5A, 5B, 5C, 5D, 6A, 6B, 6C, 6D, 7A, and 8A.

(7) A .22 caliber short or long rifle, rimfire cartridge fired from a pistol is the only single projectile ammunition that may be used to dispatch trapped animals. Pistols used by trappers shall be registered with the respective Police Department prior to trapping. A shotgun may only be used on Saturdays during authorized hours.

### 3. Stump Neck Hunting Program Procedures

#### a. Deer

(1) Annual deer harvest restrictions and bag limits shall be outlined in reference (h) prior to the beginning of the deer hunting season. All hunting areas are designated in figure (2). Hunting areas shall be defined as Stump Neck and Rum Point. Specific areas within these sites may be closed at any time by the NRM. Announcements noting closures, openings and date changes will be posted at Building 554 and become effective on the posted date.

#### (2) Firearms



(a) Shotgun and muzzleloader hunting on Stump Neck and Rum Point shall take place only during the ongoing state shotgun and muzzleloader seasons, unless otherwise noted by the NRM and approved by the Maryland Department of Natural Resources (MDNR) for deer management purposes. During the deer shotgun and muzzleloader seasons, hunting will be restricted to Saturdays and federal holidays only, from one half-hour before sunrise to one half-hour after sunset. Areas 9SN, 10SN, 11SN, 12SN, 13SN, 14SN, 15SN, 16SN, 17SN, 18SN and 19SN are open to deer hunting during shotgun and muzzleloader seasons. All other areas shall be closed to shotgun and muzzleloader hunters, unless otherwise noted by the NRM. Firearm stand sites F-32, F-33 and F-35 shall be closed if Ranges 2 and 3 are active.

Table 1: Deer Firearm Stand Sites and Areas

Stand #	Area	Stand #	Area
F-20	12SN	F-34	15SN
F-21	12SN	F-35	18SN
F-22	12SN	F-36	12SN
F-23	15SN	F-37	14SN
F-24	15SN	F-38	15SN
F-25	15SN	F-39	12SN
F-26	15SN	F-40	15SN
F-27	15SN	F-41	15SN
F-28	14SN	F-42	17SN
F-29	17SN	F-43	13SN
F-30	16SN	F-44	13SN
F-31	16SN	F-45	11SN
F-32	18SN	F-46	13SN
F-33	19SN	F-47	13SN

(b) During the firearm season, the number of hunters in an area may not exceed the firearm stand sites in table 1. Firearm deer hunters shall hunt within 50 yards of the firearm stand site, which is marked by a sign on a metal post or tree.

(c) A sign in sheet shall be posted at the Building 554 one (1) week prior to each firearm event. A drawing shall be conducted by the NRM two (2) days prior to the date of the firearm event to assign each hunter one of the firearm stand sites listed in table 1. An email shall be sent out to all hunters on the sign in sheet to identify their assigned firearm stand site. Firearm stand site assignments from the drawing shall only be valid until one hour before sunrise of the first day. A hunter failing to report for his/her assignment shall forfeit the assigned firearm stand site to the next available hunter. Firearm stand site assignments shall be for one full day beginning from one half-hour before sunrise to one half-hour after sunset, unless otherwise noted by the NRM.

### (3) Archery

(a) During the archery season deer may be hunted in all areas Monday through Friday from 1500 (1430 outside designated daylight savings time) until one half-hour after sunset and Saturdays and federal holidays from one half-hour before sunrise until one half-hour after sunset. In areas 9SN, 10SN, and 11SN deer may be hunted with a bow and crossbow Monday through Saturday and federal holidays from one half-hour before sunrise until one half-hour after sunset, unless otherwise noted by the NRM. The archery deer season is closed in those areas that are open during the concurrent deer firearms season, unless otherwise noted by the NRM. Hunters may hunt with a bow and crossbow during this season in all other areas. Sunday archery hunting is authorized in all areas during the concurrent Charles County Sunday hunting dates. Access to areas 16SN, 18SN and 19SN, within Ranges 2 and 3 explosive arcs, shall be coordinated daily by the deer HC. Hunting is not authorized in these areas if the ranges are active.

(b) Hunters may access Chicamuxen Wildlife Management Area (CWMA) from Area 15SN for archery hunting, but may not cross Navy property to the CWMA to hunt deer or turkey with firearms. Archery hunters desiring to access the CWMA through area 15SN must first notify a SN HC that they intend to do so, and sign in and out of the Hunter's Board at the SN target range (behind Building 2073).

(c) The following quotas are determined to be the maximum number of hunters permitted within the unit boundary. The number of hunters in each area may not exceed the quotas listed below in table 2 unless permitted by the NRM. Quotas are filled on a first-come first-served basis. No hunter may call in to reserve an upland hunting area or stand.

Table 2: Stump Neck Upland Hunting Areas and Quotas

Area	Quota	Acres	Area	Quota	Acres
9SN	2	25	15SN	6	189
10SN	2	54	16SN	3	46
11SN	3	99	17SN	2	29
12SN	3	73	18SN	2	19
13SN	4	85	19SN	3	32
14SN	3	60			
<b>TOTAL</b>	17	396		16	315

b. Turkey

(1) Turkey shall only be hunted during the Maryland January and spring turkey seasons, see reference (h) for season dates and harvest limits. Turkey shall be hunted with a firearm or bow on Saturdays from one half-hour before sunrise until 1200 in all areas at SN, unless otherwise noted by the NRM. Hunters may only hunt two (2) adjoining upland hunting areas at any one time. Turkey may be hunted with a bow in all other hunting areas at SN on Saturdays from one half-hour before sunrise until 1200. Turkey may also be hunted with a bow in areas 9SN, 10SN, 11SN, 12SN, 13SN, 14SN and 15SN, Monday through Friday from one-half hour



before sunrise until noon or unless otherwise noted by the NRM. During the last two weeks of the spring turkey season, hunters are authorized to hunt from one-half hour before sunrise until one-half hour after sunset. The NRM may authorize hunting in additional areas during the weekday as long as installation operations are not impacted.

(2) A sign-up sheet shall be posted at the Building 554 one (1) week prior to the SN Saturday turkey gun hunt for interested hunters. A drawing will be conducted by the NRM two (2) days prior to the date of the hunt and areas will be assigned based on the drawing results. The Saturday turkey gun hunt is limited to four (4) combined hunting areas which are 9SN/10SN/11SN; 12SN/14SN; 13SN/15SN and 16SN/17SN/18SN. Therefore, all hunters signing up may not be chosen during the drawing. The hunters not chosen shall have priority for the subsequent Saturday hunt, if they sign up again. An email shall be sent out by the NRM to notify all hunters their assigned areas or that they were not chosen during the drawing. Hunting area 16SN/17SN/18SN shall be closed if Ranges 2 and 3 are active.

(3) During the Maryland January and spring turkey seasons, the number of hunters in a hunting party may not exceed more than two (2) hunters and one (1) caller without a weapon, unless authorized by the NRM.

c. Small Game

(1) See the Mainside Hunting Program Procedure Small Game section for program hunting areas, hours and restrictions.

d. Waterfowl and Migratory Bird

(1) See the Mainside Hunting Program Procedure Waterfowl and Migratory Bird section for program hunting areas, hours and restrictions. SN specifics are listed below.

(2) Waterfowl can be hunted Monday through Saturday and federal holidays that occur during the Maryland waterfowl season. Waterfowl may be hunted from one half hour before sunrise until 1000 hours and from 1430 hours until sunset, except Rum Point (WB17, WS17 and WS18) and WB26 which may be hunted from one half hour before sunrise to sunset. Areas WS19, WS20, WS22 and WBS29 are restricted to Saturday and federal holiday hunting only from one half hour before sunrise to sunset. WS20 and WS22 will be closed to hunting on Saturdays and federal holidays if Ranges 2 and 3 are active. Waterfowl hunting is authorized during the concurrent deer season.

(3) Waterfowl hunting areas on SN, which consists of permanent waterfowl blinds and offshore blind sites, are identified in Figure (2). The remaining portion of SN authorized for waterfowl hunting consists of marsh or tidal shoreline. Waterfowl hunters are authorized to hunt anywhere in their assigned hunting area but not within 250 yards of another hunting party.

(4) Waterfowl hunters are authorized to bring their dogs on SN as part of their hunting party without prior notification. Waterfowl hunting dogs are to remain with the hunting party at all times and be used only for waterfowl hunting purposes, which includes but is not limited to retrieval of harvested waterfowl. All hunters shall ensure their dogs are current on rabies vaccinations prior to bringing on NSFIH.

(5) An annual Youth Waterfowl Hunt may be conducted during the concurrent state Youth Waterfowl Hunt and shall comply with all state and federal regulations. A waterfowl HC will be present in each hunting party. Hunting parties are not authorized to access hunting areas through NSFIH property. Authorized hunting areas are limited to the following: WB17, WS17 and WB26. The Youth Waterfowl Hunt shall require approval from Security and the ICO prior to annual authorization.

(6) Crow hunting is restricted to Saturdays and federal holidays only at SN. Weekends and holidays are generally divided into two (2) half-day periods. An area may be hunted only once during each half-day period by an individual or by a party of hunters. Each half-day period is defined as beginning one half-hour before sunrise to 1230 and beginning at 1300 until one half-hour after sunset.

(7) Dove hunting is restricted to areas 9SN, 10SN, 11SN, 12SN, 13SN and 15SN, Saturday and federal holidays only. Weekends and holidays are generally divided into two (2) half-day periods. An area may be hunted only once during each half-day period by an individual or by a party of hunters. Each half-day period is defined as beginning one half-hour before sunrise to 1230 and beginning at 1300 until one half-hour after sunset.

e. Furbearer Trapping

(1) See the Mainside Hunting Program Procedure Furbearer Trapping section for program trapping areas and restrictions. SN specifics are listed below.

(2) Upland hunting areas have been divided into trapping zones to control the number of individuals in specific areas. SN Zone 1 includes areas 9SN, 10SN, 11SN, 12SN, 14SN and the headwater marsh of Chicamuxen Creek at the intersection at Archer and Roach Roads. SN Zone 2 includes areas 15SN, 16SN, 17SN and the Chicamuxen Creek marsh at the end of Porter Road. Trapping in the Chicamuxen Creek marsh at the end of Porter Road shall be conducted outside of the Range 2 and 3 explosive arcs. Trapping is not authorized in areas 13SN, 18SN and 19SN.



# Naval Support Facility Indian Head Hunting Map

Figure 1: Deer and Waterfowl Hunting Areas on Mainside

Access to WB5 from Monday through Thursday is restricted to water only.

Hunters shall not park or drive beyond a government vehicle access only sign.

Hunters are restricted from parking or entering along the eastern edge of Areas 6A, 6B, and 6D Monday through Thursday.

Phone Numbers:  
Emergency: 301-744-4333  
Police: 301-744-4381  
SN Fire Dept: 301-744-6900  
IH Fire Dept: 301-744-4370  
Check Station: 301-744-1256  
NRO: 301-744-2273  
Pass Office: 301-744-4379



Date: 14 December 2017

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Naval Support Activity South Potomac  
NSF Indian Head

0 500 1,000 2,000 3,000 4,000 Feet





# Stump Neck Annex Hunting Map

Figure 2: Deer and Waterfowl Hunting Areas on Stump Neck Annex

